

2011 Iowa Senior Olympics: Team Softball

Schedule: Friday, June 3 at 5:00 p.m.
Saturday, June 4 at 8:00 a.m. (Start time could adjust. Must finish by Noon)

Venue: [Raccoon River Softball Park](#) (See Venue Directions on Events page)
2500 Grand Avenue, West Des Moines

Divisions: 5-Year Age Brackets (i.e. 50-54, 55-59, 60-64, 65-69...)

Entry Regulations:

1. Teams must be all one gender.
2. Athletes may only be members of one softball team.
3. Age divisions for each team shall be determined by the age of the youngest player on the roster.
4. Team rosters shall be limited as follows:
 - 50 – 64: A minimum of 9 players and a maximum of 15 players.
 - 65+: A minimum of 10 players and a maximum of 20 players.
 - This includes non-playing coaches, non-playing captains and non-playing bench personnel. Since this is not a National Qualifying year, the “out of state” rule is waived.
5. All registration and team rules apply to non-playing coaches, non-playing captains and non-playing bench personnel.
6. Teams must provide their own bats, gloves, and practice balls.

Format:

1. Teams will play a single round robin tournament within their age group.
2. ISO reserves the right to change the tournament format for any age division based on entry numbers, space restrictions, or other circumstances.

Sport Rules:

1. Amateur Softball Association rules will apply except as noted below. For a copy of these rules, write of call:

ASA
2801 NE 50th Street
Oklahoma City, OK 73111
(405) 424-5266

2. A three foot commitment line shall be marked perpendicular to the foul line and placed thirty-two (32') feet and six (6") inches from third base. Once a runner's foot touches the ground on or past the commitment line, the runner may not re-cross it in the direction of third base, i.e., the runner must continue on towards the scoring plate. Violations will result in an out.

3. A scoring plate shall be placed eight feet from the back tip of home plate on an extended line from first base. A line shall be drawn from third base to the scoring plate. The scoring plate is for use by the offensive player only.

4. A strike zone mat will be used.

5. A double bag/mat of equal size used at 1st base, the double portion of the bag or mat being in foul territory abutting 1st base.

6. A runner's line (three foot line) measuring three (3') feet wide and thirty (30") feet long shall be marked parallel to the first base foul line in territory, extending from 1st base back toward home plate.

7. Metal cleats will not be permitted. Players found wearing metal cleats in a game will be ejected from the game, and if on base, a "dead ball out" will be called; any players on base at the time the ejected player came to bat must return to the base occupied at that time if there are less than three outs.

8. ASA rules for reentry and extra player (EP) will apply. Extra players may play defense at any time provided the total number of defensive players on the field at one time does not exceed the total allowed group.

- 50+, 55+ and 60+ : Ten (10) defense players shall constitute a team (11 if both teams agree). A team must have a minimum of nine (9) players at the start and finish of a game and ten (10 or eleven (11) if an EP is used. Failure to do so will result in a forfeit. A tenth player may be added as he/she shows up for play; however, at this point he must be listed as the tenth offensive player and bat after the other nine (9) players.
- 65+, 70+, and women: Eleven (11) defensive players shall constitute a team. A team must have a minimum of ten (10) players at the start and finish of a game and eleven (11) or twelve (12) if an EP is used. Failure to do so will result in a forfeit. An eleventh player may be added as he/she shows up for play; however, at this point he must be listed as the eleventh offensive player and bat after the other ten (10) players.
- NOTE: The ASA Short-hand rule applies. A team may play with one (1) less player than they started with if, due to anything other than ejection, a player leaves the game and cannot be immediately replaced. When the missing player comes to bat, an out will be recorded. Under no circumstances will a team be allowed to play with less than nine (9) players; ten (10) if the team started with eleven (11) players.

9. A roster is limited to twenty (20) players. Each softball team designated to represent a NSGA qualifying site is limited to a maximum of three (3) out of state residents. Captains may not play unless designated as player/captain on the entered roster. A Non-playing manager is not included in the player count of twenty (20). A player/Captain must meet all other team player criteria.

10. Official line up cards must be presented to the opposing manager and scorekeeper ten (10) minutes prior to game time. Tournament line up cards will be furnished to all team managers.

11. A ten (10) run mercy rule will be in effect after five (5) innings (4 1/2 innings if home team is ahead) thus ending the game. This rule shall NOT apply to championship games.

12. The length of a game will be seven (7) innings or one hour EXCEPT: a tie game after seven (7) innings will continue until one team is ahead after the completion of any subsequent inning.

13. A courtesy runner may be used for a base runner at any time. Each player may be a courtesy runner no more than once per game. Any courtesy runner found running more than once per game will be called out.

14. Sliding or diving INTO 1st base or into home plate when scoring is not permitted and such players will be called out; however, a player may slide or dive into 2nd or 3rd base and when returning to any base. Runners shall be declared out for contact with a defensive player if, in the umpires judgment, the contact was deliberate OR the runner could reasonably have been expected to minimize or avoid contact under the circumstances and failed to do so.

15. A runner is out when he/she is hit with a fair, untouched batted ball that has passed an infielder, excluding the pitcher, and, in the judgment of the umpire, no other infielder had a chance to make an out.

16. A "run by" rule shall be in effect at 1st, 2nd, and 3rd bases, e.g., a player may run past any base at any time. the runner shall be considered "safe" so long as they turn to the right after passing the base. Any attempt to advance, or to decoy the fielder, cancels the "run by" rule and the runner can be tagged out.

20. No titanium or double-walled bats may be used.

21. Players using illegal bats will be called out and be banned from play for the remainder of the tournament.